

**STARSHIP:** \_\_\_\_\_  
**CRAFT:** \_\_\_\_\_  
**TYPE:** \_\_\_\_\_  
**SCALE:** \_\_\_\_\_  
**LENGTH:** \_\_\_\_\_ **METERS**  
**SKILL:** \_\_\_\_\_  
**CREW:** \_\_\_\_\_ **GUNNERS:** \_\_\_\_\_  
**SKELETON:** \_\_\_\_\_ /+ \_\_\_\_\_  
**CREW SKILL:** \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
**PASSENGERS:** \_\_\_\_\_  
**CARGO CAPACITY:** \_\_\_\_\_  
**CONSUMABLES:** \_\_\_\_\_  
**COST:** \_\_\_\_\_ **[New]** \_\_\_\_\_ **[Used]**

# STAR WARS

## STARSHIP LOG

**VISUAL IDENTIFICATION**

**HYPERDRIVE MULTIPLIER: X** \_\_\_\_\_  
**BACKUP MULTIPLIER: X** \_\_\_\_\_  
**NAV COMPUTER:** \_\_\_\_\_  
**MANEUVERABILITY:** \_\_\_\_\_  
**SPACE:** \_\_\_\_\_  
**ATMOSPHERE:** \_\_\_\_\_ ; \_\_\_\_\_ **KM/H**  
**HULL:** \_\_\_\_\_  
**SHIELDS:** \_\_\_\_\_  
**SENSORS:** \_\_\_\_\_  
**PASSIVE:** \_\_\_\_\_ / \_\_\_\_\_  
**SCAN:** \_\_\_\_\_ / \_\_\_\_\_  
**SEARCH:** \_\_\_\_\_ / \_\_\_\_\_  
**FOCUS:** \_\_\_\_\_ / \_\_\_\_\_

**WEAPON RANGE**

> POINT BLANK	POINT BLANK	SHORT	MEDIUM	LONG
VERY DIFFICULT	VERY EASY	EASY	MODERATE	DIFFICULT
21-30	1-5	6-10	11-15	16-20

**WEAPON:** \_\_\_\_\_  
**CREW:** \_\_\_\_\_  
**SCALE:** \_\_\_\_\_  
**SKILL:** \_\_\_\_\_  
**FIRE CONTROL:** \_\_\_\_\_  
**SPACE RANGE:** \_\_\_\_\_  
**ATMOSPHERE RANGE:** \_\_\_\_\_  
**DAMAGE:** \_\_\_\_\_  
**NOTES:** \_\_\_\_\_

**WEAPON:** \_\_\_\_\_  
**CREW:** \_\_\_\_\_  
**SCALE:** \_\_\_\_\_  
**SKILL:** \_\_\_\_\_  
**FIRE CONTROL:** \_\_\_\_\_  
**SPACE RANGE:** \_\_\_\_\_  
**ATMOSPHERE RANGE:** \_\_\_\_\_  
**DAMAGE:** \_\_\_\_\_  
**NOTES:** \_\_\_\_\_  
 .....

**WEAPON:** \_\_\_\_\_  
**CREW:** \_\_\_\_\_  
**SCALE:** \_\_\_\_\_  
**SKILL:** \_\_\_\_\_  
**FIRE CONTROL:** \_\_\_\_\_  
**SPACE RANGE:** \_\_\_\_\_  
**ATMOSPHERE RANGE:** \_\_\_\_\_  
**DAMAGE:** \_\_\_\_\_  
**NOTES:** \_\_\_\_\_  
 .....

**WEAPON:** \_\_\_\_\_  
**CREW:** \_\_\_\_\_  
**SCALE:** \_\_\_\_\_  
**SKILL:** \_\_\_\_\_  
**FIRE CONTROL:** \_\_\_\_\_  
**SPACE RANGE:** \_\_\_\_\_  
**ATMOSPHERE RANGE:** \_\_\_\_\_  
**DAMAGE:** \_\_\_\_\_  
**NOTES:** \_\_\_\_\_

